

Extra Feat

All players get an extra feat at level 1.

Banned Things

Feats

Lucky

Party Conflict

None by DM design.

Transportation

Persuasion

DC affected by acting.

Skill checks

Critical success and critical failure are a thing, DM's discretion.

Item Costs

Potions of healing

Potion of healing 10gp

Scrolls

| | |
|-----------|---------------|
| Common | 10-20 gp |
| Uncommon | 21-100 gp |
| Rare | 101-1000 gp |
| Very rare | 1001-10000 gp |
| Legendary | 10001+ gp |

From:

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Permanent link:

http://3.126.88.211/gameplay:house_rules?rev=1606130408

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