

Extra Feat

All players get an extra feat at level 1.

Banned Things

Feats

Lucky

Party Conflict

None by DM design.

Transportation

Persuasion

DC affected by acting.

Skill checks

Critical success and critical failure are a thing, DM's discretion.

Item Costs

Potions of healing

Potion of healing 10gp

Scrolls

Level	Rarity	Cost
Cantrip-1	Common	10-20 gp
2-3	Uncommon	21-100 gp
4-5	Rare	101-1000 gp
6-8	Very rare	1001-10000 gp

Level	Rarity	Cost
9	Legendary	10001+ gp

Scrolls of teleportation that involve a Big City Teleportation Circle fall under Cantrip-1. Other scrolls of teleportation will be based on, individual rarity and importance/demand.

From:

<http://3.126.88.211/> - **Aestilon**

Permanent link:

http://3.126.88.211/gameplay:house_rules?rev=1606130630

Last update: **2025/10/15 21:26**

