

Miscellaneous Items

Traps

Elemental Trap, Lesser

Cost: 50

As an action, you place down the elemental trap within 5ft of you and speak the activation word, which starts glowing faintly as a sign of activity. If an elemental weaker than the trap's power and of the corresponding element moves over the trap, it will activate a trap that restrains the elemental. They must succeed a DC 14 Strength saving throw or be restrained. A restrained elemental may repeat its saving throw at the end of its turn, destroying the trap on a successful save.

Elemental Trap

Cost: 500

Like Elemental Trap, Lesser, but with a DC of 16

Elemental Trap, Greater

Cost: 5000

Like Elemental Trap, Lesser, but with a DC of 18

Armor Materials

Name	Source	Effect	In possession
Giant Spider Fur	Giant Spider	You have a +1 bonus to Athletics checks while you wear this armor.	
Megapede Scaling	Megapede	You reduce Acid damage you take by 3 while you wear this armor.	
Small Fire Elemental Core	Fire Elementals CR < 3	You reduce fire damage you take by 3 while you wear this armor.	
Small Earth Elemental Core	Earth Elementals CR < 3	You reduce slashing damage you take by 3 while you wear this armor.	
Small Water Elemental Core	Water Elementals CR < 3	You reduce cold damage you take by 3 while you wear this armor.	
Small Air Elemental Core	Air Elementals CR < 3	You reduce lightning damage you take by 3 while you wear this armor.	

Weapon Materials

Name	Source	Effect
Small Fire Elemental Core	Fire Elementals CR < 3	When you cast a spell that deals fire damage, add 1/2 of your proficiency bonus to that damage.
Small Earth Elemental Core	Earth Elementals CR < 3	Your bludgeoning weapon deals an extra 1 bludgeoning damage.
Small Water Elemental Core	Water Elementals CR < 3	When you cast a spell that deals cold damage, add 1/2 of your proficiency bonus to that damage.
Small Air Elemental Core	Air Elementals CR < 3	When you cast a spell that deals lightning damage, add 1/2 of your proficiency bonus to that damage.

Crafting Materials

Name	Source	Characteristics
Ironbark lumber	Trade	Light, extremely strong
Zamak ore	Mine, trade	Light, malleable, extremely strong, magical properties

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