

Piam

| | |
|----------------------------|---|
| Great City | |
| Leader | Aleto of the Whitemane |
| Government | Martial Sage Rule (Meritocratic) |
| Primary Demographic | Beastkin (Katari, Faun), Humans, Elves, Coralfolk, Others |
| Area | Blankwi Basin |
| Aliases | The White City, Oasis of Winds, Calli's Refuge |
| Touchstones | Santorini, Silk Road Oases, Arcane Desert Cities |

Piam, the white city. Built from white rocks carved from the bottom of the mountain range surrounding the [Blankwi Basin](#)

Background

Notable Features

The Ivory Tower

A headquarters for [The Beholders](#). The tallest building in Piam.

The Salted Stirge

A local inn, the PCs have spent a lot of time here.

| Page | Blurb | Tags |
|--|--|-------------------------|
| Choral forests | One of the Aquifers under Piam, coral transfers the beautiful melodies. | aquifer |
| Floral Crystal Caverns | One of the Aquifers under Piam, crystals all around reflect the light beautifully. | aquifer |
| Obsidian Tunnels | One of the Aquifers under Piam, pitch dark tunnels form all around this area. | aquifer |
| Solstice Shores | One of the Aquifers under Piam, an underground beach for leisure. | aquifer |

From:

<http://3.126.88.211/> - **Aestilon**

Permanent link:

<http://3.126.88.211/geography:settlement:piam?rev=1761427940>

Last update: **2025/10/25 21:32**

