

Nine Great Clans

Background

The Nine Great Clans is a group of clans of Rudiana that are considered the greatest. Each clan holds mastery over a different branch of creation — from traditional metalwork to arcane engineering, from experimental alloys to living constructs.

Every eight years, the Grand Tournament in the [Rudiana Colosseum](#) determines which clan stands foremost. From among their ranks, a sage is chosen — judged by Craft, Leadership, and Wisdom — to guide the city and serve as arbiter among the clans.

Goals

Their primary goal is to push the boundaries of innovation within Rudiana forward. Their secondary goal is to ensure that this boundary remains under control.

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